



Website: <https://www.digidimension.ir>

YouTube: <https://www.youtube.com/@digidimension5546>

Telegram: <https://t.me/digidimension>

Email: info@digidimension.ir

1. Education

- 2013-2015 **Master of Science Degree in Structural Engineering**
Faculty of Technical & Engineering, [Imam Khomeini International University](#), Qazvin, Iran
Supervisor: [Dr. Mahmoud Naderi](#)
Thesis Title: The Impact of Curing on Concrete Permeability, Using Cylindrical Mould
- 1999-2003 **Bachelor of Science Degree in Civil Engineering**
Faculty of Technical and Engineering, [Isalimc Azad University of Zanjan](#), Zanjan, Iran

2. Training

- 2020 Taking a Course in Augmented Reality, *Faranesh Learning Institute*
- 2019 Taking a Course in Java and Android Programming, *Zange Danesh Learning Institute*
- 2019 Taking a Course in Game Design and Game Development in Unity, *Zange Danesh Learning Institute*
- 2018 Taking a Course in Unity, *Faranesh Learning Institute*
- 2017 Taking a Course in the Concepts of Game Design and Game Development, *Learn Learning Institute*
- 2017 Taking a Course in Advanced C# programming in Unity, *Learn Learning Institute*
- 2017 Taking a Course on 2D Game Design and Game Development in Unity, *Learn Learning Institute*

3. Certificates

- 2009 **Professional Engineering Certificate (Grade 2)**, Design, Supervision & Execution
Field: Civil Engineering
Qazvin Construction Engineering Organization
- 2009 **The Certification of Supervision and Execution of Concrete Buildings**
Qazvin Construction Engineering Organization
- 2009 **The Certification of the Welding Process and Welding Inspection**
Qazvin Construction Engineering Organization

- 2009 **The Certification of Supervision & Execution of Masonry buildings**
Qazvin Construction Engineering Organization
- 2009 **The Certification of shuttering**
Qazvin Construction Engineering Organization

4. Work Experience

- 2019 **Game Designer, Developer and Programmer**, Ordibehesht Studio (a game development company), Syntech Technology and Innovation Center, Qazvin Islamic Azad University
Website: <https://www.ordibeheshtstudio.com/en/>
- 2017- Now **Freelance Programmer and Game Designer**
- 2004- Now **Supervising Civil Engineer**, Different Residential apartments, Individual Employers
- 2013- 2014 **Resident Engineer and a member of Consultant Civil Engineers**, 30-story *Farhangian* Twin Towers, *Mehrab Kar and Andisheh* Company
- 2006-2013 **Resident Engineer and a member of Consultant Civil Engineers**, The construction of Qazvin-Takestan Road and Technical Buildings, *Rah Pey Tarh* Company
- 2006 **Collaborating with Municipality of Bidestan**, Urban Design Projects
- 2004 **Resident Engineer**, Construction of 32-Unit Residential Complex, Hamedan, Iran

5. Software & Technical

Programming	C#, Java, Visual Studio Code, Visual Studio and Android Studio
Web	Html, CSS and WordPress
Game	2D and 3D Game Design and Development, AR in Unity
Modelling	Blender
Graphics	GIMP, Inkscape, Adobe Photoshop
Control System	Git
Civil Engineering	AutoCAD, ETABS , SPSS, Abaqus

Word processing	OfficeSuite
Technical skills in programming and game design	Design and development, application and game in unity
Technical skills in Construction	Proficient at designing, supervision, execution, quantity surveying and estimating

6. Conferences

2010	Attending the Conference entitled <i>New Technologies in Construction</i> Qazvin Construction Engineering Organization
2010	Attending the Conference entitled <i>Earthquake Risk Zone</i> Qazvin Construction Engineering Organization

7. References

Upon request